

**J.D. Certificate in Technology, Innovation Law, and Ethics (TILE)****APPLICATION FORM 2025-26 (effective July 1, 2025)****Student Name:** \_\_\_\_\_ **Expected Graduation Date:** \_\_\_\_\_**Process for Applying:**

*Before the end of the first week of classes in the semester of your expected graduation, eligible and interested students should complete and submit the required form to the TILE Institute Faculty Director, Professor Margaret Chon ([mchon@seattleu.edu](mailto:mchon@seattleu.edu)). In collaboration with the registrar's office, the Director will review the submitted information.*

Upon verification that all requirements have been met, the application will be approved, and the certificate will be awarded to the student during the graduation ceremony. The certificate will also be noted on the student's transcript and diploma.

It is strongly suggested that this application form also be used for course planning purposes.

**Requirements:**

The following mix of courses fulfills the requirements of a certificate in technology, innovation law, and ethics (TILE). The J.D. certificate coursework should add up to a **minimum of 20 credits** and a minimum total of 8 courses. These credits are drawn from the three different categories below. Note: unless otherwise indicated, having more than the minimum in one category will not reduce the requirements for the other categories.

**(1) At least four of the following 2-4 credit courses.** These courses are typically offered every year. Check the box beside any of the following courses you have completed or are currently completing.

Artificial Intelligence Law: Practice and Theory (SITIE course)	2 credits	
Copyright Law	4 credits	
Counseling Startups: Law, Regulation and Fundraising (SITIE course)	2 credits	
Cybersecurity Planning	2 credits	
Foundations of Privacy Law	3 credits	
Intellectual Property (3 credits)	3 credits	
Intellectual Property (4 credits offered in the spring 2025 semester only)	4 credits	
Internet Law and Digital Commerce	3 credits	
Lawyering for Entrepreneurship and Innovation (SITIE course)	3 credits	
Patent Law	4 credits	
The Role of In-House Counsel: Lawyering within an Organization (SITIE course)	2 credits	
Trademark Law	2 credits	

**(2) At least four of the remaining courses listed on the TILE website.** These courses are typically offered every other year. Check the box beside any of the following courses you have completed or are currently completing.

→ Note: If students take more than four of the courses from group **(1)** listed above, the number of courses from group **(2)** can be reduced concomitantly.

Advertising Law	2 credits	
Antitrust Law	3 credits	
Artificial Intelligence and Law	3 credits	
Artificial Intelligence and the Practice of Law	2 credits	
Artificial Intelligence and the Reach of Existing Law	3 credits	
Aviation and Space Law	3 credits	
Bioethics and the Law	2 credits	
Biomedical Law and Policy	2 credits	
Biotechnology and the Law	2 credits	
The Business of Intellectual Property	3 credits	
Comparative Privacy Law	1 credit	
Contemporary Issues in Sports Law	2 credits	
Cybercrime: Law and Policy	3 credits	
E-Discovery	2 credits	
Energy Law and Policy	2 credits	
Entertainment Law	2 credits	
Ethical Legal Tech Development	2 credits	
In-House Counsel: Law and Practice in Intellectual Property	2 credits	
Introduction to Financial Technology	2 credits	
Food and Drug Law	2 credits	
Freedom of Expression: Social Media, Technology, & Other Modern Problems	2 credits	
Global Privacy and Business	2 credits	
Health Technology Law and Policy	3 credits	
In-House Counsel: Law and Practice in Intellectual Property	2 credits	
Innovating the Built Environment	2 credits	
International Intellectual Property	2 credits	
Internet Platforms: Policy and Litigation	2 credits	
Introduction to Financial Technology	2 credits	
Investing in AI Companies	2 credits	
Law Practice Technology and Ethics	2 credits	
Managing Privacy	2 credits	
The Modern State of Surveillance	2 credits	
Practical Skills for Technology and IP Licensing	1 credit	
Practical Video Game and Interactive Entertainment Lawyering	3 credits	

Privacy in Practice	2 credits	
Professional Responsibility Technology Lab	1 credit	
Right of Publicity	2 credits	
Supervised Independent Study	1 credit	
Supervised Independent Study	2 credits	
Survey of the Media Law Landscape	3 credits	
Technology Law and Public Policy	2 credits	
IP Technology Transactions and Licensing	3 credits	
Practical Video Game Lawyering	2 credits	
Visual Litigation and Today's Technology	2 credits	

Please indicate any other course(s) not listed on this form or on the TILE website you wish to submit for consideration:

Title: \_\_\_\_\_ Number of Credits: \_\_\_\_\_

Title: \_\_\_\_\_ Number of Credits: \_\_\_\_\_

Title: \_\_\_\_\_ Number of Credits: \_\_\_\_\_

**(3) Participation in at least one of the following six experiential/co-curricular programs.** Check the box beside the experiential/co-curricular program you participated in, then use the provided space to briefly describe your role or involvement in the program.

☐ TILE-related clinic

Title of clinic: \_\_\_\_\_ Credits

☐ TILE-related moot court competition

Competition name & date: \_\_\_\_\_ Credits

☐ Membership and editorial board participation in the Seattle Journal of Technology, Environmental & Innovation Law

Editorial board position: \_\_\_\_\_ Credits

- ☐ Authorship of a TILE-related note topic, submitted for credit as a part of any Seattle U law journal or accepted for publication in that or an equivalent law journal

Journal title: \_\_\_\_\_ Credits

- ☐ TILE-related externship (listed on the TILE website or approved by TILE directors)

Name of externship: \_\_\_\_\_ Credits

- ☐ TILE research fellowship (working closely with a TILE director or faculty member in a TILE-related research assistant capacity)

Faculty member:

**TOTAL: \_\_\_\_\_ TILE related credits  
(must add up to at least 20 credits)**

Any additional comments or notes you would like to be considered: